**CIXIN LIU - Chief Engineer**

* **Full Name: Cixin Liu**
* **Role: Station Engineer**
* **Age: 52**
* **Personality: Independent**

**Cixin Liu has worked at Novotny Station for over 25 years. He firmly believes that only through hard work and dedication can the people of the UPP advance their cause across the galaxy.**

**Proud of ensuring the station’s equipment operates correctly, Liu has faced increasing frustration as his repeated requests for basic tools are ignored. Despite these challenges, he has devoted his life to Novotny and dreams of restoring it to its former glory. However, this current shift under the sea has tested even his unyielding resolve.**

**He despises the station's hierarchical corruption and sees this investigation—and Olga’s arrival—as a chance to finally bring change.**

**Attributes**

* **Strength: 3**
* **Wits: 5**
* **Empathy: 4**
* **Agility: 2**

**Health: 3**

**Skills**

* **Heavy Machinery: 5**
* **Observation: 3**
* **Comtech: 5**
* **Command: 1**

**Talent: Analysis**

**Buddy: Alvarez  
Rival: Dubov**

**Signature Item: Sci-Fi Story Novel  
Equipment: Seegson Electronics Kit (+1 to Comtech)**

**Agenda**

* **Act 1:  
  You’re convinced Dubov is involved in the disappearance or any other mishaps. Don’t miss a chance to put that waste of space in his place. You also hold hope that the investigator might have the power to save the station.**
* **Act 2:  
  Even if you can’t prove it, you know Dubov is a bad influence—and possibly in league with Xiang. People like them drag the UPP down, and they shouldn’t leave this place alive.  
  You’ve done everything you could for the station. Now, it’s time to focus on saving yourself and getting to the surface while you still can.**

**FULL NAME:** Maria Del Campos

**OCCUPATION:** Hydroponics

**AGE:** 21

**PERSONALITY:** Hardworking

Maria grew up in a family of deep-sea divers. When she took her aptitude test sponsored by the UPP, it was only natural that she was assigned to one of the UPP's most important underwater mining projects.

Shortly after arriving at the Novotny station, she took on a second role working in the hydroponic farm.

She loves her work and firmly believes that the UPP's system is the perfect model. To her, it represents what all hardworking people across the galaxy should aspire to adopt.

**ATTRIBUTES:**  
STRENGTH: 4  
WITS: 3  
EMPATHY: 3  
AGILITY: 4

**HEALTH:** 4

**SKILLS:**

* Heavy Machinery: 3
* Stamina: 1
* Comtech: 3
* Mobility: 2
* Ranged Combat: 1

**TALENT:** Calm Breather

**BUDDY:** Pham  
**RIVAL:** Qiang

**SIGNATURE ITEM:** Deep Sea Diver Pin

**GEAR:**

* 10 doses of X-Stim (see Agenda)

**AGENDA:**

**Act 1 & 2:** You think everyone has gone mad—except you!

That missing engineer clearly took his own life, and the rest is just a horrifying shared hallucination, a known side effect of DeKompress.

You have 10 doses of X-Stims with you.

Your goal is to administer a dose to everyone, whether they want it or not, to calm them down and make them realize they are experiencing a mass hallucination!

You show no symptoms yourself and must not use the drug on yourself. Its side effects might hinder your ability to act and save others.

**X-Stim Mechanics:**

* Reduces Stress by half (rounded down).
* Inflicts a **-1 penalty** to all Agility-based rolls for 1 turn.
* Cancels the effects of DeKompress. Re-administering DeKompress requires **1 shift** to take effect again.
* Causes loss of short memory, you don’t remember receiving the dose.

**SECRET TRUTH:**  
Maria is the one experiencing a hallucination.

If someone manages to administer the drug to her, allow the player to select a new agenda for her. Maria will not come to this realization on her own.

**FULL NAME**: Anya Zomorova

**ROLE**: Wherever she wants, former diver

**AGE**: 71

**PERSONALITY**: Babushka

"Anya has been serving at this station for over 45 years. She met her husband here, her daughter was born here, and she knows the station like no one else.

However, Anya doesn’t love the station itself; she loves the people in it.

When the time came to retire, she didn’t want to leave. She decided to stay, and her request was granted.

Babushka doesn’t cause trouble and is the main reason why morale at the station isn’t worse. That, and the vodka she makes herself.

She lost her husband 20 years ago to a heart attack and her daughter in the border war 2 years ago. Since then, her attachment to the station's residents has become her sole motivation.

In her attempt to find Karill, she exhausted herself during a 6-hour trek outside the base. She no longer believes he is alive but wanted at least to find his body.

Now, she believes the station is haunted by evil spirits from her childhood stories—called *Vodyanoy*—malicious water spirits who want to drown humans as vengeance for the wrongs caused by war and humanity."

**ATTRIBUTES**

**STRENGTH**: 2  
**AGILITY**: 2  
**WITS**: 4  
**EMPATHY**: 4

**HEALTH**: 2

**SKILLS**

* **Heavy Machinery**: 2
* **Manipulation**: 2
* **Medical Aid**: 1
* **Observation**: 1
* **Survival**: 1
* **Comtech**: 3

**TALENTS**

* **Compassion**

**RELATIONSHIPS**

**BUDDY**: Everyone  
**RIVAL**: Li Qiang

**SIGNATURE ITEM**

* Team photo

**ITEMS**

* Homemade vodka

**AGENDA**

**ACT 1**: You love everyone on the station. You’re their grandmother! You won’t let them lose hope that everything will work out, nor will you allow them to give up on each other.

**ACT 2**: You’ll do whatever it takes to save your grandchildren—all of them! Even face this Demon!